

Project: Landforms

Grade: 2

Content Area(s): Literacy, Science, Math

Arts Area(s): Sculpture, Illustration, Movement

Unit Length: 6 weeks Side x Side hours: 10-12

Key Features

- Aligned with Common Core and Next Generation standards and Maine learning results in Visual and Performing arts
- Integrated with school and grade level curriculum
- Learning focused on conducting research to answer questions; writing concise, informative nonfiction; using art to explore characteristics of landforms
- Students impart results of research and learning through informational writing, pastel illustration and 3D sculpture
- Customized programming schedule with approximately 10-12 teaching artist hours in classroom
- Program Kickoff with teaching artists
- Program Showcase event during which students reteach using their visual prompts and performance
- All project supplies and materials provided
- Detailed program documentation: lesson plans, supply and resource lists, arts and content connections
- Established connections with local organizations for support and program enhancement

Benefits

- Fully engages students
- Creates better readers and writers
- Expands vocabulary
- Supports audience and listening skills
- Develops critical thinking skills: comparing, hypothesizing, critiquing
- Reinforces sense of scale and knowledge of measurement
- Promotes visual thinking
- Applies reasoning skills
- Enhances creativity
- Fosters persistence